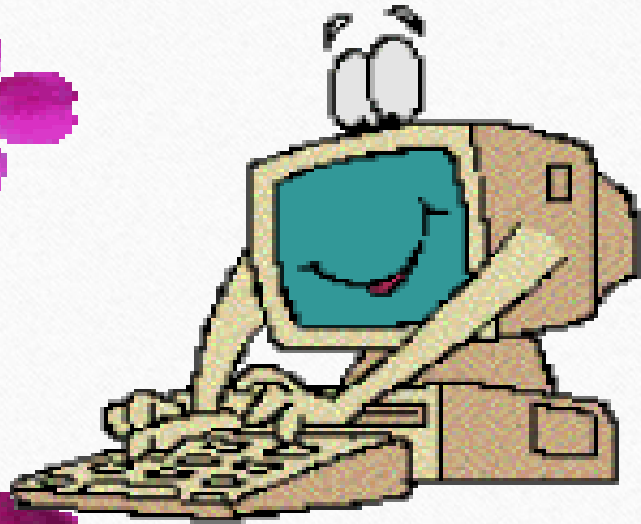




INDIAN SCHOOL AL WADI AL KABIR

8. AI in Games and Movies



TEXTUAL EXERCISES

CHAPTER 8, CLASS II

2025-2026

By

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 **QUEST**



Critical Thinking
Technology Literacy

Mention the names of any two AI games.

1. **Shadow Art**

2. **Auto Draw**



QUEST



Creativity
Technology Literacy

Write the names of any four AI movies.

Wall.E

The Iron Giant

I, Robot

Big Hero 6

A. Tick (✓) the correct option.

1. Which of the following is an AI-based coding platform?

(i) CodeMonkey Jr.

(ii) Thing Translator

(iii) Emoji Scavenger Hunt

(iv) Shadow Art

2. Which of the following allows kids to learn how to make shadow puppets just by using their hands?

(i) CodeMonkey Jr.

(ii) AutoDraw

(iii) Shadow Art

(iv) None of these

3. The hero of _____ movie is a garbage collector robot.

(i) Wall-E

(ii) Big Hero 6

(iii) I, Robot

(iv) Robots

4. _____ movie of 2001 revolves around a "Kid Robot" with real emotions.

(i) I, Robot

(ii) The Iron Giant

(iii) Robots

(iv) A.I. Artificial Intelligence

5. _____ is the medicare robot in the movie Big Hero 6.

(i) Da Vinci

(ii) CyberKnife

(iii) Baymax

(iv) Microbots

B. State whether these statements are true or false.

1. Artificial Intelligence ensures that children learn and have fun together.

True

2. Modern education revolves around game-based learning.

True

3. I, Robot is an AI game.

False

4. Rock, paper, scissors is a shadow game played by two players.

False

5. 'Baymax' is a dangerous robot.

False

C. Answer the following questions:

1. Which movie is based on the three laws of robotics?

I, Robot

2. Name the game which uses the Zodiac sign.

Emoji Scavenger Hunt

Identify the following movies and write their names:

1.



Big Hero 6

2.



I, Robot

3.



The Iron Giant

4.



Wall.E

Thank
you

